

SQUASH BOX LEAGUE RULES

1. Seven winter leagues run from September to May. Three summer leagues fill the remainder of the year. Each league will typically last 5 weeks. A couple will be extended to 6 weeks to allow for Christmas and tournaments.
2. Initial positions in the first summer and winter league sessions will be based on results of the final round of the previous league.
3. Both players of a league match share an equal responsibility for arranging the game, booking the court and entering the scores before the end of the league online or via the touchscreen at the club.
4. Matches will be the best of five games, and points will be scored as follows:
 - 1 point for playing
 - 1 point for each game won
 - 1 point for winning the match
 - (a walk-over counts as 3 points only)
5. Unfinished games should be either scored as they stand or replayed from scratch unless both players agree to another (playing) solution.
6. When a player gets injured during a league the other players who didn't get the chance to play can claim a walkover for that result. Any games that have been completed keep the original result.
7. Where one player has been unable to contact another despite a number of attempts, or has offered at least two courts (the first offer made at least one week before the end of the session) which have been declined by the opponent with no offer of an alternative, that player is entitled to a walkover; the opponent scores nil.
8. At the end of each league promotion and relegation will be as follows:

Squash	
winner	up 2 boxes
second	up 1 box
third	stays in current box
fourth	down 1 box
fifth	down 2 boxes

Please note, it will happen that due to departures or arrivals higher up the league players will not end up in the precise position they expected.

9. Overall points ties will be resolved by reference to the match(s) between the relevant players; failing that by total points against; failing that by toss of a computerised coin.
10. In the Squash leagues different promotion / demotion rules apply to the top three and at least the bottom two boxes.
11. Any player completing all matches in a league and winning all 3-0 or by walkover will be promoted by five boxes (boxes 11+ only)
12. Players missing all their matches in a round (through injury or other reason) without informing the league organiser that they wish to continue will be withdrawn from the following round.
13. Players should try and resolve any disputes between themselves, the league organiser does not want to get involved. We are all doing this for fun.